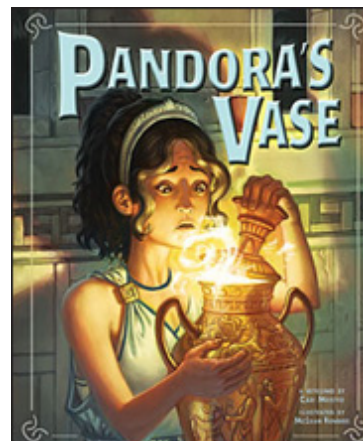


McLean Kendree , Cari Meister

Pandora's Vase

United Kingdom (2012)

TAGS: [Epimetheus](#) [Hephaestus](#) [Hope](#) [Olympians](#) [Pandora](#) [Prometheus](#) [Titans](#) [Zeus](#)



Picture courtesy of Cari Meister from her personal [website](#) (accessed: July 30, 2018).

General information	
Title of the work	Pandora's Vase
Country of the First Edition	United Kingdom
Country/countries of popularity	United Kingdom
Original Language	English
First Edition Date	2012
First Edition Details	Cari Meister, <i>Pandora's Vase</i> . London: Raintree, 2012, 32 pp.
ISBN	9781406243055
Genre	Illustrated works, Myths, Picture books
Target Audience	Children (Children 8–10 years)
Author of the Entry	Allison Rosenblum, Bar-Ilan University, allie.rose89@gmail.com
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Creators



McLean Kendree (Illustrator)

McLean Kendree is a concept artist and illustrator for Massive Black. He also teaches digital painting at the California College of the Arts. THQ, Hasbro, and 38 Studios are just a few of the places he's worked.

Sources:

Official [website](#) (accessed: June 28, 2018).

[Blog](#) (accessed: June 28, 2018).

Bio prepared by Allison Rosenblum, Bar-Ilan University,
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Cari Meister (Author)

Cari Meister studied at Clark University and currently lives in Minnetrista, Minnesota. Her book *Airplane Adventure* was named "Parents" magazine Best Book of 2010.

Photo courtesy of Cari Meister and Steve Henke from her official [website](#) (accessed: June 26, 2018).

Sources:

Official [website](#) (accessed: June 26, 2018).

[Profile](#) on Caprstone's website (accessed: June 26, 2018).

[Profile](#) on amazon.com (accessed: 08.08.2022).

Bio prepared by Allison Rosenblum, Bar-Ilan University,
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Additional information

Summary

A retelling of the story of Pandora's vase is accompanied by illustrations. It includes a cast of characters and glossary page of important words. It begins with a bit of background about the Olympians fighting the Titans and winning, continuing with how, after the war, Zeus had Prometheus and Epimetheus create animals and men to populate earth. Prometheus then stole fire from Olympus to keep the men warm. Zeus, in response, said that Prometheus and mankind would suffer. He then bound Prometheus to a rock and had a bird come and eat his liver every day.

Zeus also had Hephaestus create the first woman in order to punish mankind. He had the gods give her gifts and named her "Pandora", which means "all gifts". Hermes was ordered to take her to Epimetheus, and they wed. As a present, Zeus sent them a vase, commanding them never to open it. Pandora found it very hard to obey. She cried to a nymph about being so curious. The nymph tried to distract Pandora with changing the color of the flowers around them, but Pandora couldn't stop thinking about the vase. She decided to go to the market and open other vases, hoping it would distract her and fulfil her need to open the vase from Zeus. She found them all so dull compared to the vase at home. The merchant showed her a small vase from his Eastern travels. She bought it because it was similar to the vase from Zeus, and had a lovely smell, but as soon as she walked into the house she was re-enchanted by the original vase and couldn't prevent herself from opening it. A huge wind escaped from the vase along with many evils, but hope remained behind.

Analysis

This story is a basic retelling of Pandora's myth and does not give an alternate excuse for the vase being opened. Pandora's curiosity gets the best of her in this version. She can't stop thinking about the vase Zeus had entrusted to her, and though she tried to find ways to distract herself, her curiosity wins out.

It is essentially a faithful recounting of the myth. What makes it different from the original is the story's focus on Pandora's experience with the vase and the emphasis on how hard she tried not to open it.

Classical, Mythological,
Traditional Motifs,
Characters, and
Concepts

[Epimetheus](#) [Hephaestus](#) [Hope](#) [Olympians](#) [Pandora](#) [Prometheus](#) [Titans](#)
[Zeus](#)

Other Motifs, Figures,
and Concepts Relevant
for Children and Youth
Culture

[Character traits](#) [Desires](#) [Heroism](#) [Values](#)

