

Joan Holub , Suzanne Williams

Pandora the Curious (Goddess Girls, 9)

United States (2012)

TAGS: [Aphrodite](#) [Artemis](#) [Athena](#) [Epimetheus](#) [Kydoimos](#) [Machai / Makhai](#) [Medusa](#) [Pandora](#) [Persephone](#) [Perseus](#) [PHEME](#) [Poseidon](#) [Prometheus](#) [Pythagoras](#) [Zeus](#)



We are still trying to obtain permission for posting the original cover.

General information	
Title of the work	Pandora the Curious (Goddess Girls, 9)
Country of the First Edition	United States of America
Country/countries of popularity	Worldwide
Original Language	English
First Edition Date	2012
First Edition Details	Joan Holub and Suzanne Williams, <i>Pandora the Curious (Goddess Girls, 9)</i> . New York: Simon & Schuster Children's Publishing Division, Aladdin Press, 2012, 256 pp.
ISBN	9781442449350 (paperback)
Genre	Alternative histories (Fiction), Bildungsromans (Coming-of-age fiction), Fiction, Humor, Mythological fiction, Novels, School story*
Target Audience	Children (Older children, 8–12 years)
Author of the Entry	Ayelet Peer, Bar-Ilan University, ayelet.peer@gmail.com
Peer-reviewer of the Entry	Lisa Maurice, Bar-Ilan University, lisa.maurice@biu.ac.il Susan Deacy, University of Roehampton, s.deacy@roehampton.ac.uk

Creators



Photo courtesy of Joan Holub.

Joan Holub , b. 1956 (Author)

Joan Holub is a prolific children's author from the USA. Graduated from college in Texas with a fine arts degree. Worked as an art director at Scholastic trade books in New York. She has written and/or illustrated over 150 children's books. She has developed a range of series for teenagers on mythological themes: *Goddess Girls*, set in Mount Olympus Academy, *Grimmtastic Tales* series, set in Grimm Academy, *Thunder Girls*, about Norse gods set in Asgard Academy, and *Heroes in Training*, in which the male Greek gods, as very young men, set out on a range of adventures. For pre-school children, Jan Holub has written on a range of topics including several works with religious and historical themes. These include: *This Little President*; *This Little Trailblazer*, *Hooray for St. Patrick's Day!*, and *Light the Candles: A Hanukkah Lift-the-Flap Book*. Joan Holub trained in fine art and worked as an art director at a graphic design company before becoming a children's illustrator and then author.

Sources:

Official [website](#) (accessed: July 2, 2018).

[Profile](#) at the penguinrandomhouse.com (accessed: July 2, 2018).

[Profile](#) at the simonandschuster.com (accessed: July 2, 2018).

Bio prepared by Sonya Nevin, University of Roehampton, sonya.nevin@roehampton.ac.uk and Allison Rosenblum, Bar-Ilan University, allie.rose89@gmail.com and Ayelet Peer, Bar-Ilan University, ayelet.peer@gmail.com

Questionnaire

1. What drew you to writing / working with Classical Antiquity and what challenges did you face in selecting, representing, or adapting particular myths or stories?

I learned to love Greek and Norse mythology in elementary school. I'm very comfortable adapting the framework of an existing myth or fairy tale by pushing it into a different setting, adding humor, and/or building in a nonfiction component. Staying true to the essential core of each myth along the way is important to me. A young *Goddess Girls* reader once told me she enjoyed the series because she "learned something". In other words, while she liked being entertained, she appreciated that her familiarity and factual understanding of the original myths was broadened at the same time.

2. Why do you think classical / ancient myths, history, and literature continue to resonate with young audiences?

Kids have questions about their world. So it's interesting to them to learn how ancient Greeks and other cultures answered questions about how their world worked in exciting tales of heroes and beasts. How did the sun cross the sky? In a chariot drawn by the god Helios. What caused night? The goddess Nyx's starry cape covered the sky. Thrilling stories of courage and danger, such as Heracles' twelve labors, the Trojan Horse, and the Argonauts never go out of style.

3. Do you have a background in classical education (Latin or Greek at school or classes at the University?) What sources are you using? Scholarly work? Wikipedia? Are there any books that made an impact on you in this respect?

I have an entire shelf of mythology resource books. Some of my favorite go-to sources are the *Scholastic Mythlopedia* series, Edith Hamilton's *Mythology, Timeless Tales of Gods and Heroes*, and www.theoi.com (accessed: May 28, 2018).

4. How concerned were you with "accuracy" or "fidelity" to the original? (another way of saying that might be - that I think writers are often more "faithful" to originals in adapting its



spirit rather than being tied down at the level of detail - is this something you thought about?)

Each book in the *Goddess Girls* series (ages 8–12, Simon and Schuster) and *Heroes in Training* series (ages 7–10, Simon and Schuster) is a retelling of one or two Greek myths, with a twist. We stay as true as possible to the core bones of an original myth in order to give young readers a good understanding, but we include kid situations and humor to entertain. As an example, in *Goddess Girls #1: Athena the Brain*, Athena is summoned to attend Mount Olympus Academy, where Zeus is the principal. MOA teachers include Mr. Cyclops, who teaches Heroology, a class where students are graded on their abilities to maneuver small hero figures such as Odysseus, around a gameboard to enact the Trojan War, etc. Meanwhile, Athena, who is the goddess of invention among other things, inadvertently turns mean-girl Medusa's hair to snakes and gives her the power to turn mortals to stone by means of a shampoo-like invention called Snakepoo at the MOA invention fair.

5. Are you planning any further forays into classical material?

Suzanne Williams and I have written a new middle grade series called [*Thunder Girls*](#) (accessed: May 28, 2018), which is a twist on Norse mythology featuring strong girl characters. The first book *Freya and the Magic Jewel* releases May 2018 for ages 8–12, published by Simon and Schuster.

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Suzanne Williams , b. 1953 (Author)

Suzanne Williams is an American prolific children's author and former elementary school librarian. She has written over 60 books for children.





Courtesy of the Author
from her personal
website.

She grew up in Oregon and graduated with a bachelor's degree in sociology and a master's in library science from the University of Oregon. She currently lives in Reno, Washington.

Source:

Official [website](#) (accessed: May 29, 2018).

Bio prepared by Ayelet Peer, Bar-Ilan University,
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Questionnaire

1. What drew you to writing / working with Classical Antiquity and what challenges did you face in selecting, representing, or adapting particular myths or stories?

Writing about Greek mythology was my co-author, Joan Holub's idea. She's loved mythology since childhood. Her enthusiasm for the subject got me excited about it too. *Goddess Girls* (ages 8-12) was our very first collaboration. Soon there will be 26 books in that series. One of the challenges we've faced in writing our (soon to be four) myth-based series for young readers is how to handle the sexual and violent content of many of the myths.

To downplay the violence, we often make it cartoonish and lighten it with humor. Since most of our gods and goddesses are pre-teens (as are our readers!), we deal with inappropriate sexual content by making changes that still allow us to keep to the spirit of the myth. For example: in introducing the Adonis myth, in which Aphrodite and Persephone fight over a beautiful youth they both desire, we decided to make Adonis a kitten, rather than a young man.

Another challenge has involved familial relationships among the various gods and goddesses. In *Goddess Girls*, Zeus is an adult, the principal of Mount Olympus Academy, the school attended by our "goddessgirls" and "godboys". In mythology he would likely have

fathered a good portion of the student body! So we made a decision that only Athena would call him "Dad". (Until Hebe popped forth from a lettuce in Book 21, that is.) We do acknowledge many other family relationships. For example: Apollo and Artemis as brother and sister. Medusa and her sisters Euryale and Stheno. Persephone and her mother, Demeter.

2. Why do you think classical / ancient myths, history, and literature continue to resonate with young audiences?

Myths have got all the elements that draw us to stories: action, conflict, drama, humor, etc. What's not to like?

3. Do you have a background in classical education (Latin or Greek at school or classes at the University?) What sources are you using? Scholarly work? Wikipedia? Are there any books that made an impact on you in this respect?

Neither Joan nor I have a classical education. I did take an online Greek and Roman mythology class a few years ago, however. (Taught by Peter Struck, University of Pennsylvania.) Terrific class!

For our Greek mythology-based series, Edith Hamilton's *Mythology* is the reference we rely on the most. My co-author and I do consult Wikipedia and other online resources, especially for lists of monsters and maps and general information about ancient Greece. References for *Thunder Girls*, our soon-to-be-published Norse mythology-based series include: *The Norse Myths* by Kevin Crossley-Holland, D'Aulaires' *Book of Norse Myths*, *Norse Mythology: A Guide to the Gods, Heroes, Rituals, and Beliefs* by John Lindow, *The Poetic Edda* (translated and edited by Jackson Crawford), and *The Prose Edda* by Snorri Sturluson (Penguin Classics).

4. Are you planning any further forays into classical material?

In addition to *Goddess Girls*, my co-author and I have also collaborated on a second Greek mythology-based series called *Heroes in Training* (ages 6-9). It's a humorous quest/adventure series with Zeus,



Poseidon, Hades and other Olympians as ten-year-olds on the run from King Cronus and the Titans. *Freya and the Magic Jewel*, the first book in *Thunder Girls*, our Norse mythology-based series, publishes May 1, 2018. I travel to Norway frequently to visit my daughter, granddaughter, and Norwegian son-in-law, so I am very excited to be doing a Norse-myth series. Aladdin (Simon & Schuster) publishes all three of Joan's and my mythology-based series. We will be doing a fourth myth-based series with them soon - for ages 5-8. Tentative title is *Little Goddess Girls*, and it will be another Greek myth-based series.

Prepared by Ayelet Peer, Bar-Ilan University, ayelet.peer@gmail.com



Additional information

Summary

General summary for the series see under [Athena the Brain](#).

In this installment, we follow Pandora, one of the few mortal pupils, and the girl with the greatest curiosity in the school "But what was wrong with being curious? Nothing, in her opinion!" (p. 4). Pandora takes an interest in the new Titan boy Epimetheus, and especially the box he carries with him. "Pandora had her eyes glued to that box. She just had to know what was in it!" (p. 10). Pandora gets a hold of the box right at the beginning and takes a glimpse, despite Epimetheus' warning that the box could be dangerous. Inside the box Pandora discovers ten colorful bubble balls. In a new twist, Epimetheus does not know what the box contains and he does not even know how to open it; only Pandora could open it. We are not sure at first what the bubbles symbolize, since only Pandora sees and hears them. Each time they burst a different characteristic emerges. Later we understand that the bubbles affect the behaviour of her friends, so that Athena became Ditzzy and Zeus became lazy and so on. Unlike the mythological stories, vices and evils do not spread into the world, but individually affect the people they touch. Prometheus and the story of him bringing fire to mortals is also incorporated in the book, in relation to the magical box.

Pandora needs to try and correct things since the bubbles affect the behaviour of her friends and even Zeus. Pandora then discovers the solution for the bubbles: one more bubble was left in the box, the Hope bubble, which helps restore things to their former state.

Analysis

The story follows Pandora as well as the Titan students.

This time we get the empowering message through science class, which Pandora attends, and thinks: "Unfortunately, many girls chose not to take Science-ology. Which was totally dumb, since it was the most fascinating subject ever, in Pandora's opinion." (p. 40). It seems that in this class Pandora's curiosity is considered a bonus. Curiosity is then not all bad, but must be controlled. "As they left class, Pandora asked Athena, 'Do you think I'm nosy? Or only curious?' 'Oh, I don't know,' said Athena. 'Is there a difference?'" (p. 49). In the end, Pandora uses her curiosity for the science fair, when she explains the positive



and negative aspects of it.

Again we have the sense of the outcast students, Pandora and the Titan brothers. The Titans were vanquished by Zeus long ago but the children could still join the academy, yet they were bullied. Accepting others is a recurring motif in the series, as is not judging people prematurely; as Pandora notes, "Old prejudices die hard." (p. 58).

When the secret of the box is revealed, it is compared with the Trojan horse, and described as "a box full of trouble bubbles!" (p. 117). The bubbles even turn Prometheus into a thief; this of course connects the box story with the fire theft story. Prometheus' punishment for stealing fire is to eat liver being watched by an eagle, instead of having the eagle eat his own liver. Apparently the box was created by Zeus to help him defeat the Titans and it was prophesized that Pandora would open it. This shifts the usual blame from Pandora's uncontrolled curiosity since her fate was already sealed. In the end we learn that curiosity is both a gift and a curse, and the true wisdom comes from knowing how to control it.

Classical, Mythological,
Traditional Motifs,
Characters, and
Concepts

[Aphrodite](#) [Artemis](#) [Athena](#) [Epimetheus](#) [Kydoimos](#) [Machai / Makhai](#)
[Medusa](#) [Pandora](#) [Persephone](#) [Perseus](#) [PHEME](#) [Poseidon](#) [Prometheus](#)
[Pythagoras](#) [Zeus](#)

Other Motifs, Figures,
and Concepts Relevant
for Children and Youth
Culture

[Character traits](#) [Friendship](#) [School](#) [Self Success and failure](#) [Values](#)
[Violence](#)

